



Lavecon 2022 Timetable



Timetable at a Glance

Items in red – additional charge/ticket option may apply

Themes: **Computer Games**, **Board, Miniature & Card Games**, **RPG, LRP & Cosplay**,
Books, Writing & Audio

General Event Info	Main room	Panel Room	Retro Games, Artemis, Board Games & Gaming room LAN Room
Friday Night	7pm Ambassadors reception (private room Restaurant)		You may be able to drop off/set up your kit, in the LAN room subject to volunteer availability. The LAN may still be being set up.
Ongoing activities	Competition: Raffle Cosplay		Boardgames Lego (Gaming Room) ED: Battle Cards
9.30am Doors Open!	10am Welcome from Lave Radio Team, Highlights for the Day/Weekend Completion Launch: Abraka Drabble 11am Presentation : Spidermind Games		10am Retro Games opens 10am LAN Room Opens 10.30am Chess practice and beginners coaching (Gaming Room) 11am ED:RPG 11am Artemis
12 – 2pm Lunch	12noon Panel : Content Creators panel	12 -1pm: Painting Spaceships Tutorial (continues in Gaming room)	12noon Artemis
	2.30pm Panel : Frontier Developments - Frameshift Live #12 (Live!)		
	4pm (or end of previous session) Photo of Everyone outside! 5pm Lave Radio : Veterans		4.30pm Artemis 5.30pm Artemis
6.30 – 9pm Dinner		6pm - Resilient Launch with Author Allen Stroud. 7pm - The Dex Legacy Interview with Emily Inkpen	7.30pm Artemis
	8pm The Big Quiz 9.30pm Hutton Truckers 11pm Dockers / Late night podcast		9pm ED:RPG 10 am Retro Games Close 2am LAN room closes

Sunday Programme

General Event Info	Main room	Panel Room	Retro Games, Artemis & Board Games LAN Room
Ongoing activities	Traders Competition: Raffle Cosplay Competition		Planetary landings: Lego ED: Battle Cards Boardgames Lego (Gaming Room)
8 – 10am Breakfast 9.30am Doors open	10.30am Welcome back – Today's Highlights (11am Competition: Abraka Drabble – deadline for entries) 11am Case Studies - Special Effect	9.00am - Writing Workshop with Allen Stroud 11am - Talk: Gamers: Post Pandemic - So What the hell just happened? with Chris Jarvis.	10 am LAN Room Opens 10am Retro Games Opens 11am ED:RPG 11am Artemis
12 – 2pm Lunch	1.30pm Abraka Drabble readings	12.30am - Talk: Climbing The Ladder of Multiplayer Experience with John Stabler.	12noon Artemis
	2.30pm Podcast: Lave Radio Live		2pm ED:RPG 2pm Artemis 2.30pm Simultaneous Chess (Gaming Room) 3pm Artemis
6pm Event Close	4.30pm Prizes, Awards and Raffle Closing speeches Hard drive handover.		4pm Games End